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| **YEAR GROUP** |  | **Stage 1** | **Stage 2** | **Stage 3** | **Stage 4** |
| **7** | **Objectives** | . To define what a ‘career’ is.  ∙To navigate the careers library confidently to explore the variety of different careers there. | . To identify what skills and competencies are.  . To compare examples of how to write about competencies  . To use the Unifrog Competencies tool to add an example of a competency to the platform. | ∙ To identify their interests.  ∙ To reflect on their interest profile quiz results.  ∙ To discuss careers related to their interests. | ∙ To understand the factors that influence deciding a 'dream job.'  ∙ To illustrate what their dream job might look like in the future.  ∙ To compare the labour market information for different careers. |
| **Description** | What is Unifrog? Introduce the platform to students Then get all students logged on and complete the Careers library treasure hunt 1. | Introduce students to skills and why they matter. They can then use this knowledge to identify their own skills! | Students complete the Interests quiz on Unifrog and find out which jobs might be of interest to them. | Students explore dream jobs on the Careers library and how to choose them. |
| **Activity** | Careers library treasure hunt - 1 | What are skills? | Identify Interests | What's your dream job?  Complete tracker |
| **8** | **Objectives** | ∙ To understand a variety of career terminology.  ∙ To explain why learning about career terminology is useful. | ∙ To define what success means to them.  ∙ To identify what motivates them.  ∙ To understand how to search for career areas that match their motivators and definitions of success on the Careers library. | ∙ To describe activities, they take part in.  ∙ To distinguish what competencies and skills these activities require.  ∙ To evidence a competency on the Unifrog competencies tool. | ∙ To understand and recall what goes in each section of a CV.  ∙ To create a CV for a superhero of their choice. |
| **Description** | Students get to grips with words from the world of work they might not know | Success means something different to everyone. Students will find out what it means to them in this session! | Use a game of bingo to explore competencies and practise identifying them! | Practice writing a CV by creating one for your favourite superhero! |
| **Activity** | Career terminology | What does success mean to you? | Activities and competencies bingo | Your superhero CV |
| **9** | **Objectives** | ∙ To make informed choices on their GCSE subjects, taking into account a variety of factors.  ∙ To understand how Unifrog can help them make good choices at GCSE level. | What is the difference between a job and a career?  ∙ To navigate the Careers library confidently to explore the variety of different careers there. | ∙ To explore what makes a good leader.  ∙ To identify their own leadership experiences.  ∙ To understand how to record competencies on the Unifrog platform. | ∙ To explore teamwork and what makes collaborating in a team work well.  ∙ To familiarise students with the Careers library and recording competencies on the Unifrog platform. |
| **Description** | Help students make informed GCSE decisions, whether they know what they want to do in future or not! | The third in a series of four, students use the Careers library to find the answer to more complex careers-based questions. | Lead the way to identifying what makes a great leader and how students can be great leaders too! | Students work together to create super teams that can tackle any scenario with their set of competencies! |
| **Activity** | GCSE – Choices, Choices | Careers library treasure hunt 3 | What makes a good leader? | Your skills, your team, your future. |